1. Home
Dad doesn't have time to talk to Hope, Hope goes outside to the garden…

1.1 Run
Player control removed as Hope runs through woods, falls off ridge and lands in a pile of leaves

2. Lost in the woods
Player control returned. Hope explores the woods until she finds a group of kids

Bullies won't let her past

Bullies push her

Hope is able to walk past bullies

3. Blocked path
Hope explores the area in grief until she encounters a fence with a teenage girl sitting on it.

Hope tries to talk to the girl, the girl can't see her

Hope finds bush to calm down in

Hope speaks to the girl and asks for directions, she tells her that she doesn't know but someone in the church will help

4. Church
Hope walks through a small graveyard to the back of a little church. There is an open window up higher than Hope can reach

The back door of the church is locked

Flowers on a gravestone in the graveyard

Hope jumps on an air current that gets her through the open window

5. In the church
Hope explores the church

Hope tries to open the door but finds she can't interact with it whilst in grief

Sits on a pew in a shaft of sunlight through stain glass window

Hope can open the door from the inside of the church and leave

6. The cul-de-sac
Hope continues down the path past the church to a residential area containing a cul-de-sac of houses

Aggressive barking dog blocks her path and Hope is too scared to go past

Hope sees a mother zipping up a little girl's coat as they leave home for the parade

Hope going into grief changes the way the dog responds to her, and it starts sniffing the air around her and wagging it's tail

7. Park
The residential area gives way to a big open park with a children's play area and a bench

Two exits to the park, neither of which Hope can go through without asking for directions

Hope sits on the park bench and pets a stray cat

Hope asks a dad looking after his three kids for directions and he tells her to take the first entrance to the high street

8. High street
Music notes drift onto the screen as Hope enters a more built up part of town and steps onto the high street

Road is closed off for the harvest festival parade

A busker playing music outside a shop starts to play "You Are My Sunshine" and Hope starts to cry

Now in grief, Hope can double jump over the road works to land on the other side

8.1 Hunger
Hope's stomach rumbles and she catches a waft of smell coming from one of the food stalls on the high street

Hope can't interact with the street vendors whilst in grief

Hope finds an alleyway to hunch down in to gain composure

Hope uses the spare change in her pocket to pay for a toffee apple

8.2
The parade starts at the bottom of the high street and a big crowd gathers

A crowd gathers to watch the parade. Hope gets overwhelmed, goes into grief and runs away

Composure - interrupted
Hope sits down by the river to gain composure

9. Meeting Teddy
Hope is interrupted whilst trying to gain composure by Teddy who asks why she's crying. Hope explains she's lost and needs to get home, Teddy tells her he knows all the secrets of the town. He suggests going to the library to find a map

10. The back fence
Teddy tells Hope that the front entrance to the library is back on the street where the parade is happening. There is an entrance round the back, but it's blocked by a chain link fence

There is a hole in the fence that Teddy can crawl through, but Hope is too big for

Teddy goes through the hole to open the gate from the other side

Still in grief, Hope uses an air current to fly over the fence before Teddy can open the gate

Teddy tells Hope how cool he thinks it is that she can do that

11. Library
Hope and Teddy use the back entrance to get into the library

Teddy's bullies are messing around in the library, he is scared and can't get past them

Seeing Teddy's fear, Hope decides to be brave and walks past them. She picks up the map

One of the bullies makes fun of Hope, she gets mad but before she can respond she phases into grief

She finds she can still hold the map and walks past, freaking out the bullies and making them run away

Teddy and Hope laugh at them, regaining her composure and using the map to continue

12. Fallen tree
Teddy explains about the bullies as they traverse the environment, coming upon a fallen tree that acts as a bridge across the rushing river

Teddy hops across the fallen tree, conversation leads him to say "what, did someone die?"

The fallen tree splits and sinks into the river - no air current available

Hope has to climb and double jump over the river

13. The ridge
Further up the river is a waterfall and a sheer cliff face bottom that Hope and Teddy can't climb

A big rock pushed up against the ridge would allow them to climb up but it's too big for Teddy to push alone, Hope needs to help

Talking to Teddy will reveal that he wishes he could disappear like she could, she tells him it's not all it's cut out to be

Hope and Teddy work together to move the rock and climb up the ridge

14. Field of flowers
At the top of the ridge is a field of Hope's mum's favourite flower. Instead of phasing into grief, Hope breaks down and cries in the middle of the field. She finally tells Teddy that her mum has died.

15. Sunset
Dad looks up from his desk, realising the sun is setting and gets up to turn on the lights. He calls out to Hope but she doesn't respond.

Dad searches the house calling out for her, realises she's gone. He goes outside...

15.1 Run
Player control removed as Dad runs through woods. Voices from offscreen, Dad stops running to find Hope and Teddy walking through the woods laughing together. He runs to hug her, apologising for being distant, promising to be better. They walk home as the sun sets.

16. Epilogue
Hope and Teddy are outside of school, chatting about all kinds of things. Teddy leaves to go to class, and Hope smiles and goes to her class in the opposite direction. She stops when she sees a girl flicker into grief. Cut to black.